

# Evaluation of Production Serverless Computing Environments

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Indiana University Bloomington



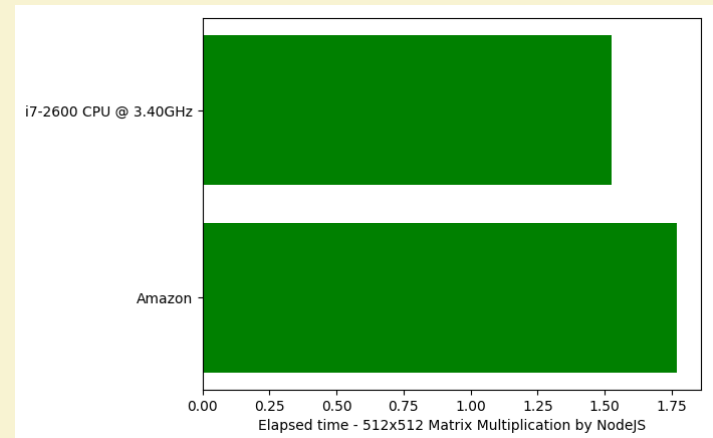
# Background

- Minimum granularity of infrastructure provisioning
- Support in distributed data processing
- Rich set of event handlers (triggers, invocation methods)
- Pay-as-you-execute
  - Cost effectiveness (Migrating IaaS to FaaS)



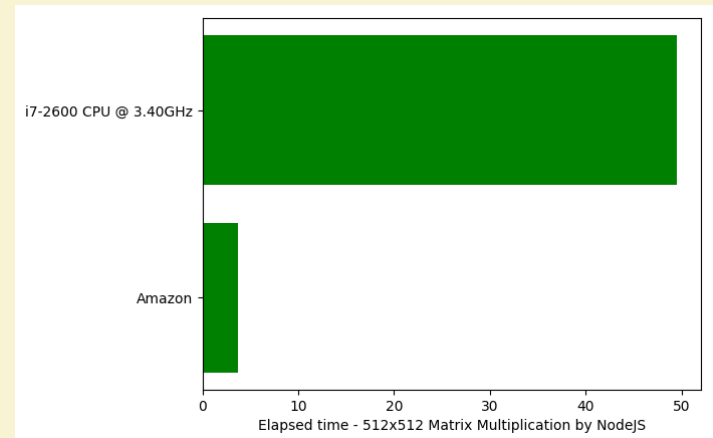
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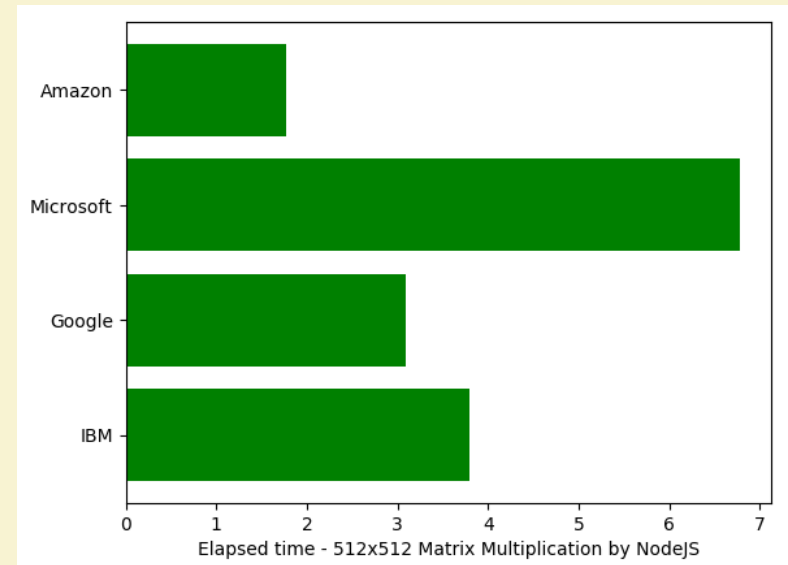
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# Problems

- Equivalent behaviors to function performance Elasticity for concurrent executions
- DevOps issues- continuous development/integration of functions
- Early stage of development on public clouds



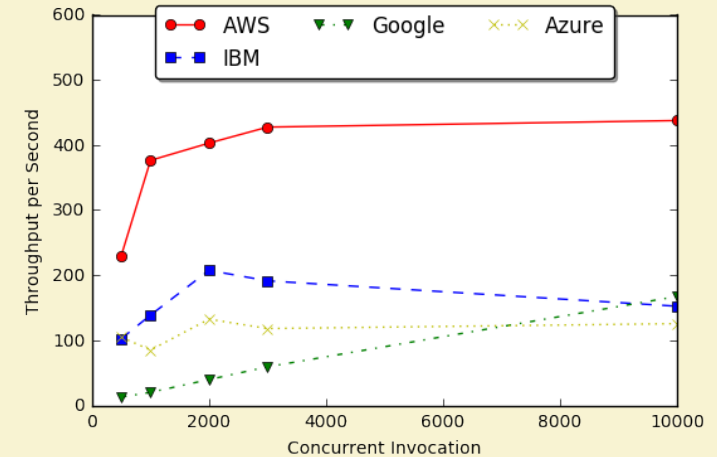
# Contribution

- Comprehensive performance evaluation of the existing serverless platforms
  - Amazon Lambda
  - Microsoft Azure Functions
  - Google Functions
  - IBM Functions powered by Apache OpenWhisk
  - w.r.t CPU, File I/O and network intensive workloads
- Summary of available features, runtimes and limitations



# Function Throughput

- 500, 1k, 2k, 3k and 10k concurrent invocations
- Trigger:
  - Amazon: Python boto3 library (event type; asynchronous mode)
  - Google: bucket storage
  - Azure: HTTP REST API
  - IBM: HTTP REST API (non-blocking)



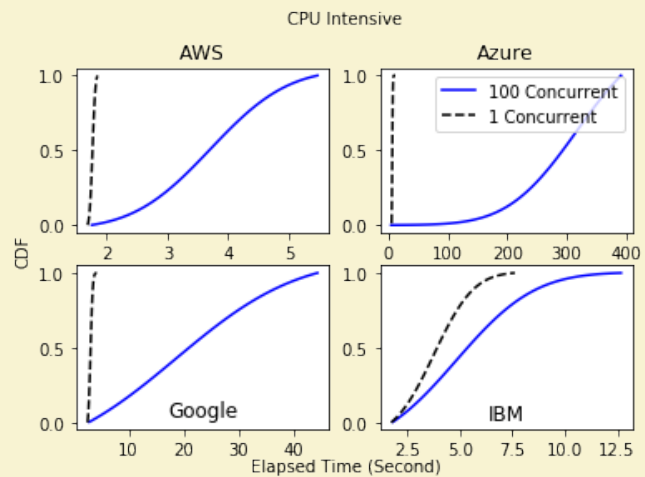
# CPU Intensive Function

## Function task

- Matrix multiplication with a size of 512
- Written by JavaScript (nodeJS runtime)

## Configuration

- Amazon: 1.5GB Mem/5min timeout
- Azure: N/A mem/10min
- Google: 2G mem/9min
- IBM: 512M mem/5min



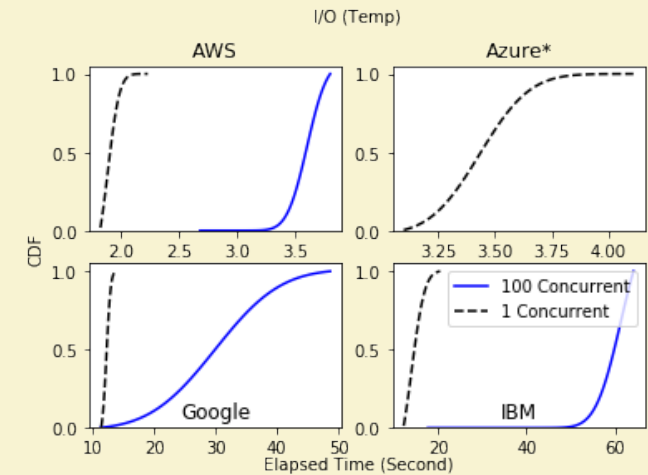
Platform	Execution set	Mean in sec	Diff
AWS Lambda	1 func invocation x100 times	1.77	
	100 func invocations x1 time	3.72	2.11x
Azure Functions	1x100	6.78	
	100x1	319.24	47.06x
Google Functions	1x100	3.09	
	100x1	18.79	6.07x
IBM OpenWhisk*	1x100	3.80	
	100x1	4.88	1.28x



# File I/O Intensive Function

## Function task:

- 1 random write + 1 random read
- 100MB size of a file in a temp directory
- read of 512bytes with random offset
- write with fsync
- Python runtime



## Configuration

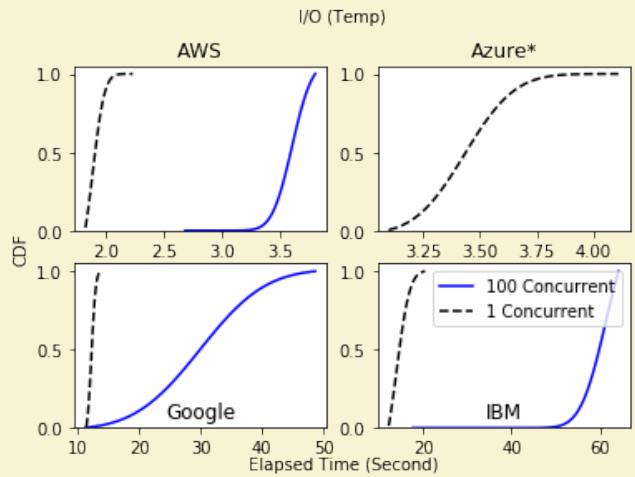
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Platform	Execution set	Mean in sec (std)	Diff	Read (MB/s)	Write (MB/s)
AWS Lambda	1 func invocation x100 times	1.88 (0.08)		152.98	82.98
	100 func invocations x1 time	3.61 (0.14)	1.92x	92.95	39.49
Azure Functions	1x100	3.44 (0.17)		423.92	44.14
	100x1	failed (device busy)	-	-	-
Google Functions	1x100	12.26 (0.55)		55.88	9.44
	100x1	30.11 (8.39)	2.46x	54.14	3.57
IBM OpenWhisk*	1x100	14.04 (2.33)		68.23	7.86
	100x1	61.55 (4.49)	4.38x	33.89	0.50

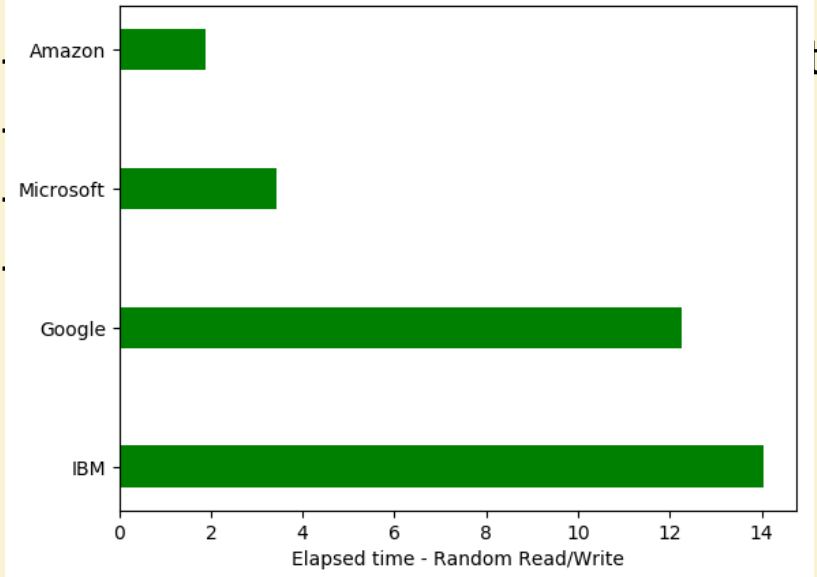
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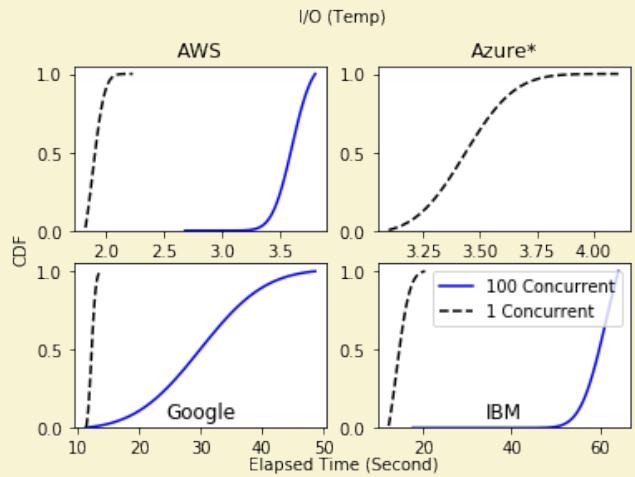


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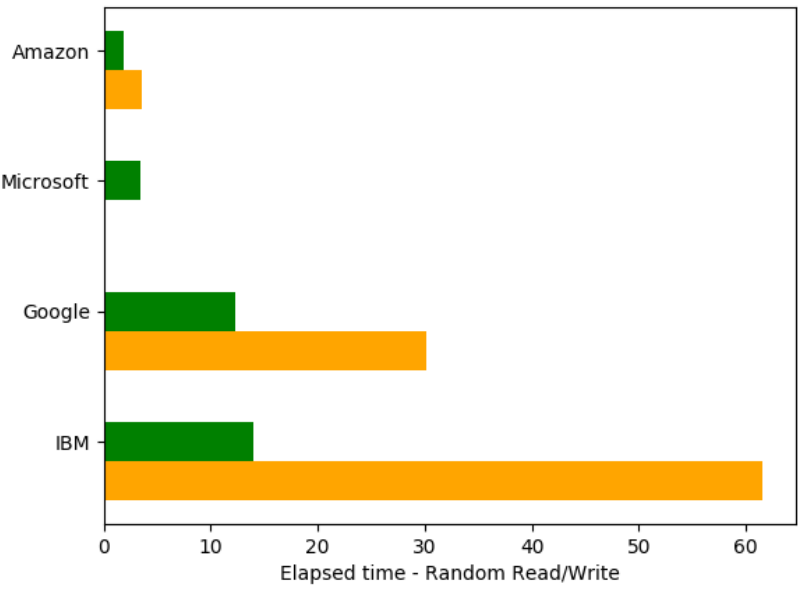
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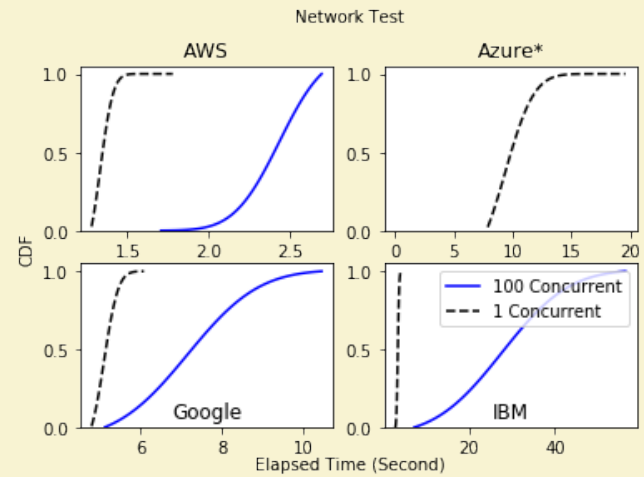
# Network Intensive Function

Function task:

- Transfer 100MB size of a file from object storage
- AWS S3/Azure Blob/Google Bucket/IBM Object storage
- nodeJS runtime

## Configuration

- Amazon: 1.5GB mem/5min timeout
- Azure: N/A mem/10min
- Google: 2G mem/9min
- IBM: 512M mem/5min



Platform	Execution set	Mean in sec (std)	Diff
AWS Lambda	1 func invocation x100 times	1.34 (0.06)	
	100 func invocations x1 time	2.44 (0.21)	1.82x
Azure Functions	1x100	9.42 (1.93)	
	100x1	failed	-
Google Functions	1x100	5.12 (0.27)	
	100x1	7.19 (1.37)	1.40x
IBM OpenWhisk*	1x100	3.61 (0.26)	
	100x1	27.97 (12.25)	7.75x

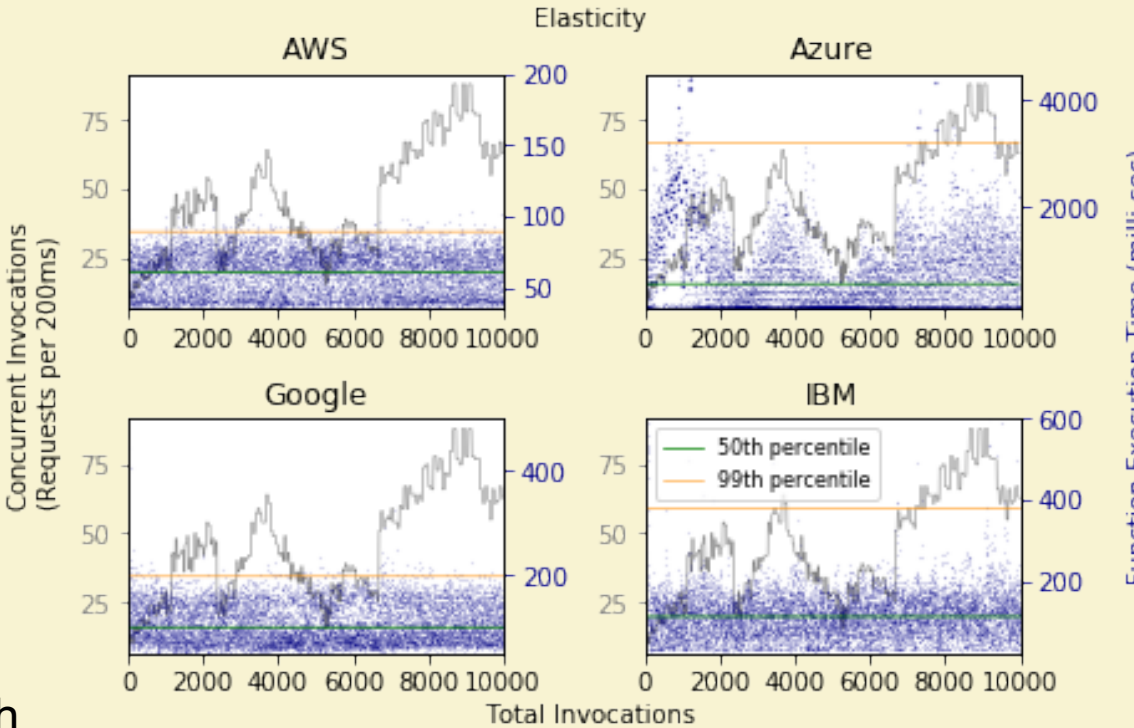
# Elasticity

## Function task

- building a small binary tree in 100 ms
- 10,000 invocations made in a minute
- 200ms interval per invocation with 10 to 90 concurrency

## Figure Details

- gray line: Number of invocations
- blue dot: response time of each function
- yellow horizontal line: 99%
- green horizontal line: 50%



# Continuous Development

## Function task

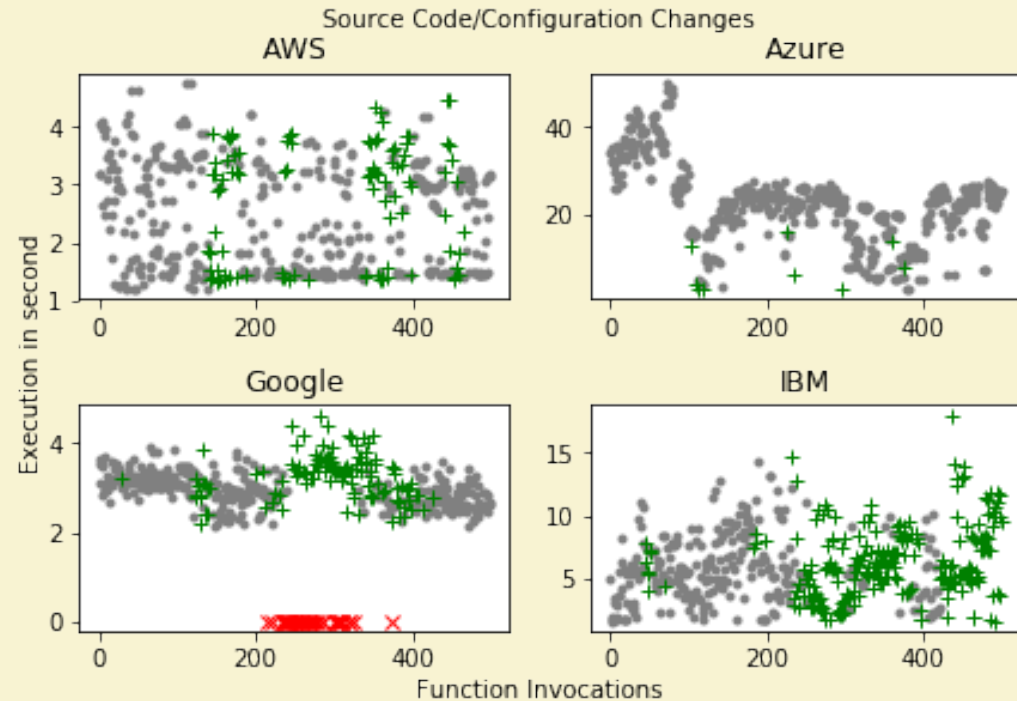
- Small computations run in 1-2 seconds
- 500 total invocations
- 10 concurrency
- completed in 10 seconds

## Actions

- Function code is updated prior 200 invocations
- Configuration is changed in the next 200 invocations

## Figure Details

- gray dot: response time of each function
- green +: new instance
- red x: failed instance



# Feature comparison

Item	AWS Lambda	Azure Functions	Google Functions	IBM OpenWhisk
Runtime	Node.js – 4.3, 6.10 Python - 2.7, 3.6 Java 8 C# - 1.0, 2.0 Golang 1.x	(Default) Node.js - 6.11, 8.4 C# 1.0, 2.0 F# 4.6, (Experimental) batch, bash, php, powershell, python 2.7, typescript, Java 8	Node.js 6.11.5 (Python 2.7)	Node.js – 6,8 Python – 2.7, 3.6 Java 8, C#, swift, php, docker
Memory Limit	128 to 3008MB (with 64mb increments)	1536MB (actual usage)	128 to 2048MB (with 256, 512, and 1024MB in between)	128 to 512MB (with 32mb increments)
Timeout	300 sec	600 sec	540 sec	600 sec
Code size	50MB (250MB – compressed)	n/a	100MB (500MB – compressed)	48MB
Triggers	19 triggers (e.g. S3, dynamoDB, CloudWatch Logs, Events)	17 triggers (e.g. Blob storage, Cosmos DB, Event Hubs)	3 triggers (e.g. HTTP, Pub/Sub, Storage Bucket)	6 triggers (e.g. Cloudant, Message Hub, Github)
Base OS	Amazon Linux	Windows NT	Debian GNU/Linux 8 (Jessie)	Alpine Linux



# Conclusion

- Concurrent executions for distributed workloads
- Elasticity for dynamic applications
- Results at github dev branch: <https://github.com/lee212/FaaS-Evaluation>





# Future Work

- Open source serverless framework
  - OpenWhisk, Kubeless, fnproject, fission
- Additional runtimes with extra libraries
  - tensorflow, numpy
- Common functions to share in public
- Secured layer for connected services



Thank you!

Questions?

