

Why Serverless can work for enterprises?

I'm..

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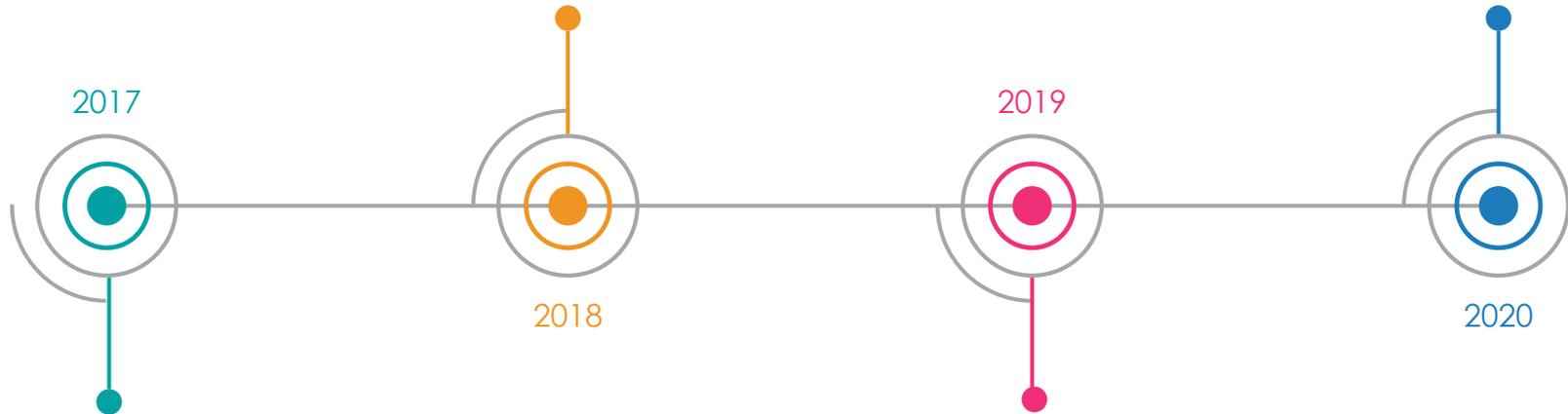
Agenda

- T-Mobile's Serverless Journey
- Challenges
- Business Case
- Toolset & Serverless Adoption
- Use Cases
- Adoption Plan (that worked for us!)

Serverless Journey...

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- Thousands of Functions
 - Millions of Invocations per day
 - **Jazz - Production Ready!**

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- 3X growth in serverless workloads
 - Tier-1 Applications
 - Spike in \$, #requests & #resources



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- Proof of concepts
 - Microsites
 - Policy & Compliance Manager
 - **Jazz - Open source**

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- Platform Strategy - Serverless First
 - Billions of events per month
 - Multiple apps in production
 - **Jazz Adoption**

Challenges

Our serverless adoption journey was not easy.

Because many developers think serverless...

- is new & immature
- has limitations
- requires a lot of architectural changes
- ecosystem is always changing
- might actually become expensive

Business Case

Why should we really use serverless?

Business Case



Cost



Security



Agility

Business Case



Cost Control

- Reduce costs for suitable workloads
- Visibility into incurred costs



Security, Governance & Compliance

- Secure from day 1
- Complete visibility into what's being built
- Implement guardrails through the platform



Reduce dependencies that hamper **agility**

- 100% Automation
- Ease of Use
- Improved Developer Experience
- Training

Business Case

What Developers want?

- Agility
- Faster Time to Market
- Ease of Use

What Management wants?

- Governance
- Visibility
- Compliance
- Standardization
- Guardrails
- Process Control

Toolset



We built **Jazz**,
a **Serverless Development Platform**
that enables developers to build
secure, compliant serverless apps
that are operationally ready from day one!

<https://github.com/tmobile/jazz>

Breaking it down

- Accelerate Serverless Adoption
- Built around two themes –
 - Ease of use
 - Build compliant applications in the cloud
- Enterprise processes are 100% automated
- Self-Service enabled to reduce dependencies
- Bridge gaps between actual serverless promise and the reality
- Keep developers & management happy

Features

- CI/CD
- Standards & Security Controls baked in
- Multi Tenancy
- 1-Click Environments
- Best practices through code templates (application marketplace)
- Governance & Compliance
- Log collection, aggregation & analytics
- Monitoring – Metrics, Dashboards & Alerts
- Enterprise Integrations through extensions
- Abstract Complexity with Cloud Provider solutions

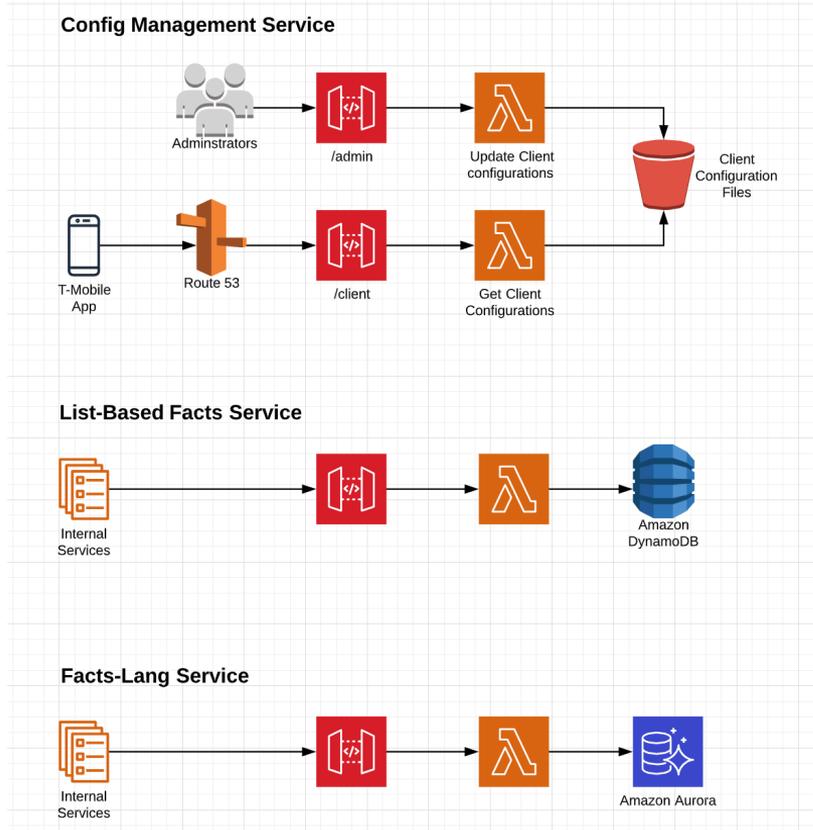
How did Jazz help with adoption

- Improved time to market
- Faster access to the cloud
- Lower environment creation is as easy a simple "git commit"
- Best practices are being shared
- Developers are talking to each other

Top 5 Usecases

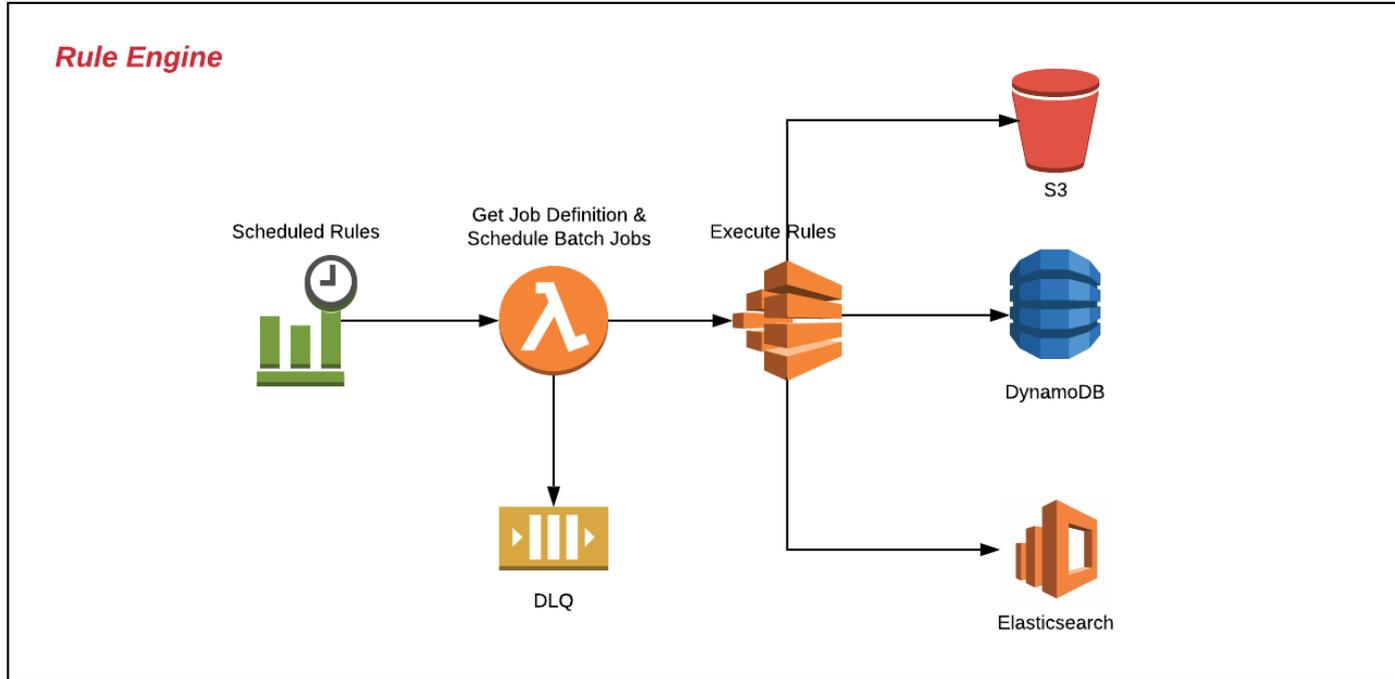
- Single purpose APIs
- Static Websites
- Event driven applications/functions
- Scheduled functions
- Data transfer/manipulation/processing jobs

Usecases



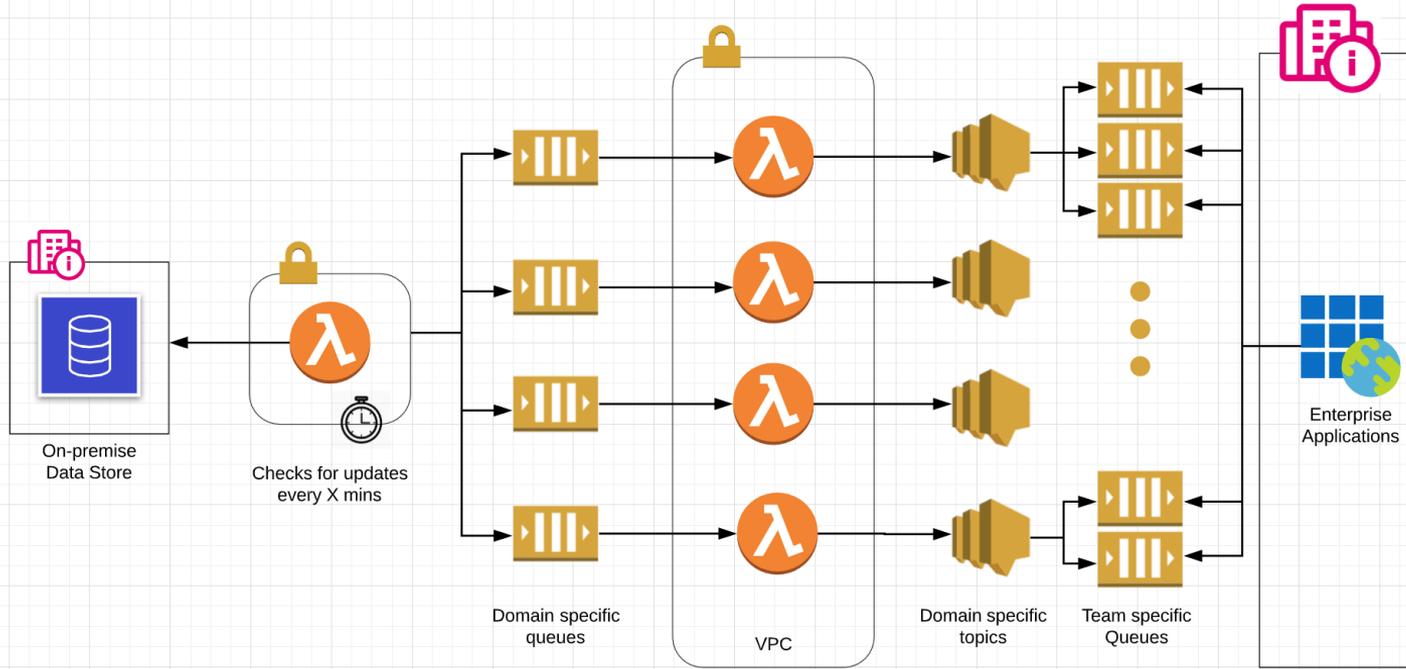
Usecases

Pacbot: Policy as Code bot



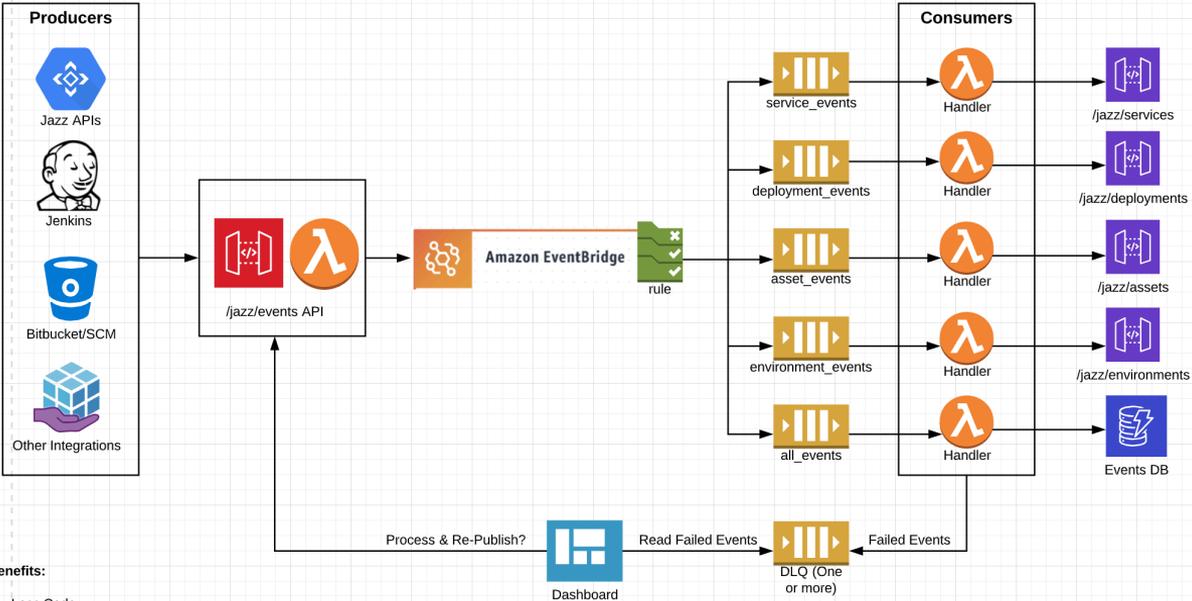
Usecases

Sales Commissions Management System



Usecases

Jazz - Event Flow



Benefits:

- Less Code
- Less processing time
- Better Visibility
- Less cost
- Scalable
 - Easier to add more consumers
 - Easier to add new types of consumers (Step Functions)

Challenges still remain..

- Difficult to change developer mindset
- Looking for Lift-n-Shift
- Constrained by lot of factors when making modern design choices
- Developers are not aware of Op-Ex savings
- Lack of training, not being up-to-date with technology
- Technical limitations with cloud offerings (might go away with time)

Plan that worked for us

- Identify **use cases** that are best suited and go after them
- Don't over engineer! Serverless might not be the **perfect fit** for all your applications
- Provide **visibility into cost** savings/estimates during the development phase
- **Training** (most of the time its about people not being aware) & make it a continuous exercise
- Have **CoE** teams: Dedicated folks who can experiment, learn, train others, identify tools to empower developers
- Create framework for developers so that they can **experiment easily** within controlled guard rails
- If you are developing abstractions, **listen** to your developers to solve their pain points and improve developer experience

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