



# **Challenges and Opportunities on serving LLMs**

**Pol Garcia Recasens** 

(w/ Chen Wang and Yue Zhu)

**CROMAI group - BSC & UPC** 

Visiting IBM TJ Watson (Sep'23 – Dec'23)

https://pgarec.github.io/ pol.garcia@bsc.es



**IBM TJ Watson** 

## Agenda

### **1. Understanding Text Generation**

- Problem formulation
- Attention

### 2. Characterizing current serving systems

- Workflow
- Metrics
- Batching / PagedAttention

### 4. Evaluation

5. On-going work

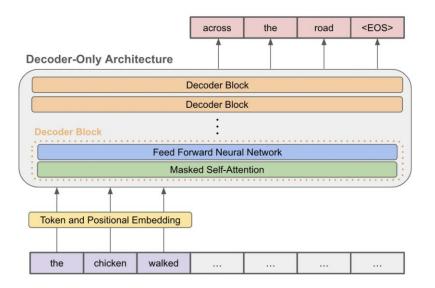
## **Understanding Text Generation**

Core task for causal language models

Emerging properties of LLMs due to next-token prediction pre-training -- few shot learners

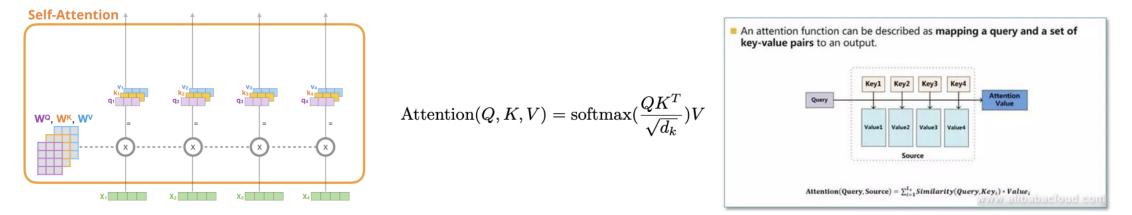
For each request

- You start with a sequence of tokens (called the "prefix" or "prompt")
- The LLM generates one token per step (forward pass), and stops when it generates a special token or reaches a maximum sequence length



### **Understanding Text Generation**

Attention models the context between tokens, key for long-range dependencies



Attention needs keys and values of all preceding tokens -> internal states should be maintained across iterations to avoid re-computation. This scales with the number of layers and hidden dimensions.

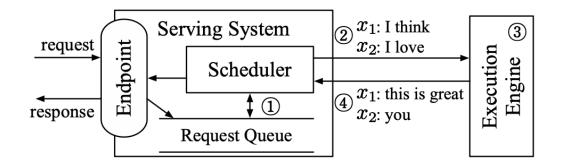
<u>Challenge</u>: The amount of memory consumed per prompt scales with the size of the model and the length of the input and output

## **Characterizing current serving systems**

Users submit requests to an inference service

We are interested in maximizing the system's throughput and minimizing the user's latency

Features and optimizations provided by serving systems -> batching is key!



There are more optimizations techniques (quantization, compression, parallelization) SOTA serving systems: *DeepSpeed-FastGen, vLLM, TGI, ORCA, AlpaServe, FlexGen* 

## **Characterizing current serving systems**

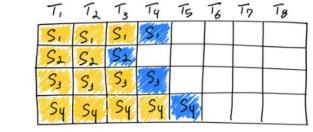
Two levels of granularity

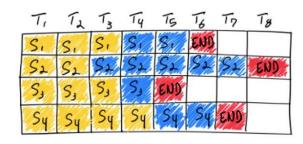
- Request-level granularity
- Iteration-level granularity

Three types of batching

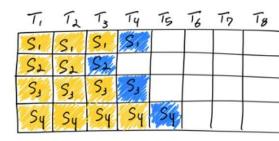
- Static batching
- Dynamic batching
- Continuous batching

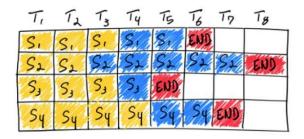
https://www.anyscale.com/blog/continuousbatching-llm-inference



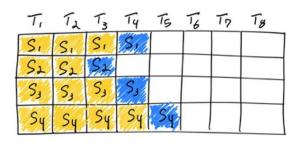


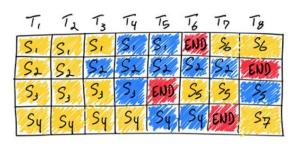
#### Static batching





#### Dynamic batching





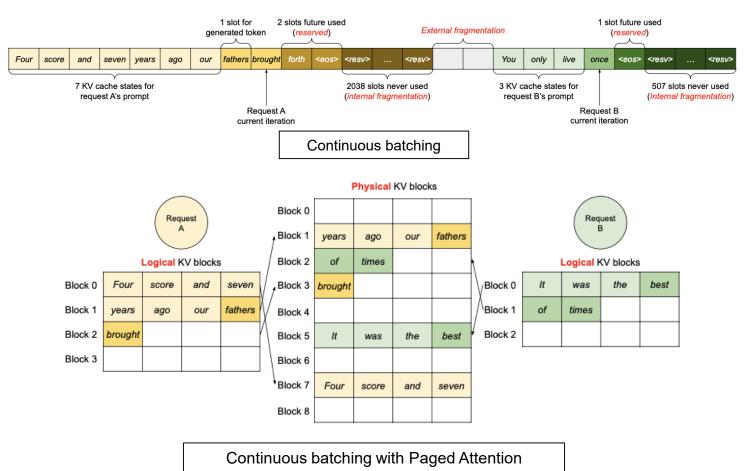
Continuous batching with Paged Attention

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### **Paged Attention**

Identified memory fragmentations in the KV cache management

<u>PagedAttention</u>: attention mechanism that allows to store memory blocks in non-contiguous space



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### **Evaluation: set-up**

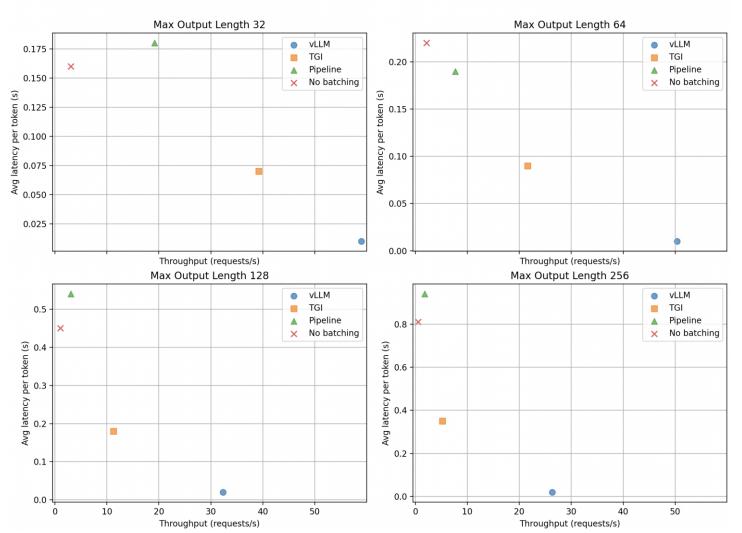
<u>Model</u>: facebook/OPT-125m <u>Dataset</u>: 500 sentences of ShareGPT <u>Input length</u>: 512 tokens <u>Output length</u>: 32 / 64 /128 / 256 tokens <u>Arrival rate</u>: Poisson process, infinite / r100 / r10 <u>GPU</u>: 1 NVIDIA V100

Throughput / latency per token

Frameworks

- VLLM: continuous batching with Paged Attention
- TGI: continuous batching (with Paged Attention?)
- Pipeline: dynamic batching
- No batching

### **Evaluation**



V100 - Arrival Rate inf

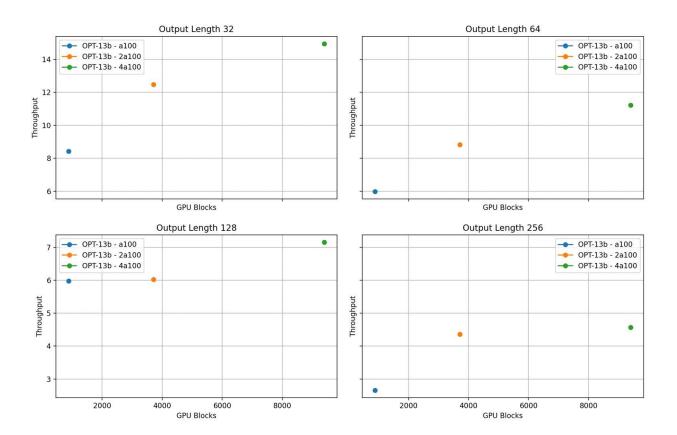
### **Evaluation: set-up**

Model: facebook/OPT-125m, facebook/OPT-6.7b, facebook/OPT-13b Dataset: 500 sentences of ShareGPT Input length: 512 tokens Output length: 32 / 64 /128 / 256 tokens Arrival rate: Poisson process, infinite / r100 / r10 GPU: 1 V100, 1 A100, 2 A100, 4 A100

Throughput / number of GPU blocks

## **Model parallelism**

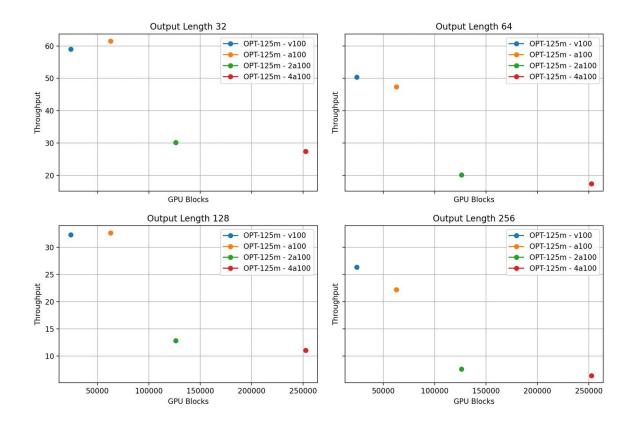
Trade-off between <u>memory-bandwidth IO bound</u> and <u>compute bound</u> We empirically see that model parallelism is beneficial for large models



Throughput vs. GPU Blocks for OPT-13b

## **Model parallelism**

Trade-off between <u>memory-bandwidth IO bound</u> and <u>compute bound</u> We empirically see that model parallelism is beneficial for large models

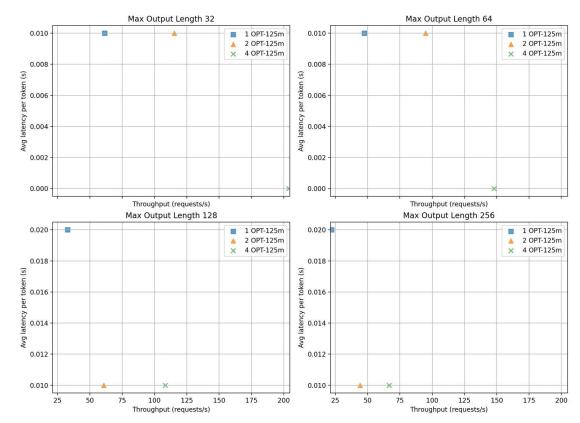


Throughput vs. GPU Blocks for OPT-125m

### **Model replication**

Hypothesis: For small models are compute-bound in a single GPU

Model replication is more suitable?



vLLM - Arrival Rate inf





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